Luis Pablo García

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EDUCATION

MARIANO GALVEZ UNIVERSITY Guatemala
Master of Science (M.Sc.) in Information Security 2019
Relevant Coursework: Network Security, Cryptography, Ethical Hacking, Digital Forensics, Risk Management, Security Policies & Governance

MARIANO GALVEZ UNIVERSITY Guatemala
Bachelor of Engineering (B.Eng.) in Computer Science 2017
Relevant Coursework: Data Structures & Algorithms, Operating Systems, Software Engineering, Database Systems, Computer Networks, Artificial Intelligence

WORK EXPERIENCE

PAYPAL Guatemala (Remote)
Staff Software Engineer Feb 2022 - Feb 2026 · 4 yrs 1 mo

- Established the foundational infrastructure for AI-driven workflows by designing "railways" for AI agent integration and developing an MCP (Model Context Protocol) server, enabling scalable, context-aware automation within the content platform and accelerating internal feature experimentation by 40%
- Led a UI team of 4 engineers maintaining a centralized content delivery platform serving 10M+ monthly active users across web and mobile, implementing multi-level rules based on user profile, geolocation, and 15+ data sources to enable real-time personalization
- Architected and optimized the user interface of a rule-based content engine processing 50M+ requests per day, reducing content delivery latency by 75% and improving cross-platform consistency, decreasing content-related defects by 25%
- Involved in the evolution of the platform's data integration layer, enabling ingestion from 20+ heterogeneous sources and supporting complex targeting logic, which increased campaign deployment speed by 40% and reduced manual configuration effort by 60%

HEALTHCARE.COM (12th employee venture-backed healthcare startup) Guatemala (Remote)
Senior SoftwareEngineer Apr 2019 - Feb 2022 · 2 yrs 11 mos

- Led the fullstack migration from static to dynamic funnel architecture within a monorepo, developing a reusable component system that enabled 50+ funnels with customizable styles and layouts, reducing new funnel development time by 60%
- Spearheaded the implementation of adaptive, experiment-driven funnels using A/B testing frameworks, enabling real-time personalization based on user responses and increasing conversion rates by 25% across key acquisition flows
- Built an internal funnel builder platform for marketing teams, reducing dependency on engineering and cutting funnel launch time from weeks to hours, resulting in 3x faster campaign iteration and deployment

PROJECTS

UNPLUG ME: REDUCE YOUR SCREEN TIME

- A mobile application focused on reducing screen time through behavioral nudges and usage analytics, helping users decrease daily screen usage by an average of 20% during beta testing

TOSTADA: TRACK YOUR FASTING SMOOTHLY

- iOS fasting tracker that helps users choose a fasting plan, follow fasting and eating windows, receive timely reminders, and track streaks over time

ADDITIONAL

Technical Skills: Codex, Claude Code, Pi, React, Typescript, Node, Go and PHP.
Certifications & Training: Online Course in Management (Coursera), Passed Resume Worded examinations